

# Agenda

# Yankton County Commission

6:00 PM, Tuesday, February 1st, 2022  
Commission Chamber  
Yankton County Government Center

DOCUMENTS WILL BE AVAILABLE AT AUDITOR'S OFFICE FOR REVIEW BEGINNING  
JANUARY 28TH. COPIES AVAILABLE FOR \$1.00 PER PAGE

Meeting chaired by: Joe Healy, Chair

01 Call to order: 6:00 PM PLEDGE OF ALLEGIANCE

02 Roll Call: \_\_\_\_\_ Cheri Loest \_\_\_\_\_ Don Kettering  
\_\_\_\_\_ Wanda Howey-Fox \_\_\_\_\_ Dan Klimisch \_\_\_\_\_ Joe Healy

## AGENDA ITEMS

No.	Time	Item Description	Presenter
03	6:00 PM	Abstain Financial Conflict of Interest (SDCL 6-1-17) Non-Financial Interest-Must State Reason for Abstaining	Commissioner Healy
04	6:03 PM	Approval of Agenda  Public comment is a time for persons to address this body on any subject. No action may be taken on a matter raised under this item of the agenda until the matter itself has been specifically included on an agenda as an item upon which action will be taken. Each person has up to three minutes to speak. There shall be no personal attacks against the members of this body, county staff, individual, or organizations. The Chair has the authority to enforce this policy. Failure to adhere to these rules may result in forfeiture of the remaining speaking time.	Public Comment
05	6:05 PM	Approve January 18, 2022 Meeting Minutes	Commissioners
06	6:10 PM	Claims ARPA Claim January Payroll Juneteenth Holiday County Rangeland Fire Protection	Auditor
07	6:15 PM	Appointment as Service Officer	Cody Mangold
08	6:20 PM	Zoning Priorities	Commissioners

**Board of Adjustment**

09	6:30 PM	Holst- Conditional Use Permit	Bill Conkling
10	6:45 PM	Neal Lange- Conditional Use Permit	Bill Conkling

**Regular Session**

11	6:50 PM	Ehresmann Holdings, LLC- Rezone- First Reading	Bill Conkling
12	6:55 PM	Public Comments	
13	7:00 PM	Commissioner Updates	
14	7:05 PM	Executive Session/Personnel Issue Pursuant to SDCL 1-25-2(1) Executive Session/Poor Relief Issues Pursuant to SDCL 1-25-2 & 28-13 and 28-13-1.3	State's Attorney
		Items for Next Meeting	